

# READY-TO-BUILD STEAM CLASSROOM KITS

Educators checkout kits specific for each grade, K-6. Kits include tools and programming ideas for an entire classroom working in small groups of 3-5 students, or 7-10 students working independently.

Ask for a youth librarian to introduce the kits in your class (30-45 minutes) or contact a youth librarian to arrange pick up/delivery.

Keep the kits for up to one month.

Available first-come-first-served.

#### **REQUEST A KIT:**

YouthServices@ CommunityLibrary.Net (208) 772-5612



### Marble Mazes and Construction Kit



## **Math and Measurements Kit**



## **Building Circuits Kit**



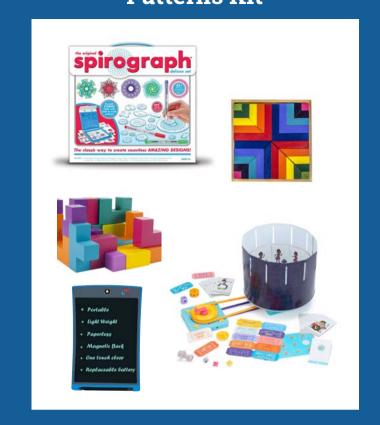
### **Laser Pegs and Eningeering Kit**



### Virtual and Augmented Reality Kit



# Stop Motion Animation and Patterns Kit



### **Code Bots Kit**



### **Exploring Magnets Kit**



### **Bloxels Kit**



# Natural Hazards Kit



# Biology Jr. Kit



# **Biology Kit**

